

LARA CARRASCO ÁLVAREZ

Storyboard & Concept Art



 larasoak.wixsite.com/portfolio
contact me for PASSWORD

 artstation.com/larasoak

 contact@larasoak.art

 linkedin.com/in/lara-carrasco-alvarez/

ABOUT ME

My name is Lara and I'm a Storyboard Artist/Revisionist and Concept Artist based in Spain. I also have experience in Character Design and Prop Design. I'm interested in Background Design and Paint, Layout for 2D Backgrounds and Illustration.

I'm an organized, diligent and creative storyteller, specialized in adapting my work to other styles. I'm an active listener and I always strive to create a friendly environment, so teamwork is fun and enjoyable. Additionally, I've worked with cameras, I have training in 3D and I've given multiple talks at LaSalle University and at Institut Tecnològic de Barcelona.

My mission is to tell stories through the art of drawing!

EXPERIENCE

Junior Game Artist | MADBOX | Oct. 2025 - Present

Junior Game Artist for an NDA project, and "Pocket Champs" (LiveOps): cartoon 3D mobile game about training your character and racing.

Tasks include: character design, prop design, 3D modeling and UI art.

Junior Concept Artist | INFLUX ANIMATION | Sept. 2025

Junior Concept Artist and Prop Designer for an upcoming series.

Storyboard Artist | MAGO PRODUCTION | Sept. 2025

Pilot sequence for NDA series.

Storyboard Artist & Character Designer | B-WATER STUDIOS | Feb. 2025 - June 2025

Worked in 2 unannounced series (NDA).

Storyboard Artist | LISA PAUL | Jan. 2024 - Feb. 2024

Script driven Freelance Storyboard Artist (rough and clean up) for music video "Despierto": 2D hand-drawn clips with a calm pace, adapted to pre-recorded music.

Concept Artist, Illustrator and Storyboard Artist | RIPE RENDER | Nov. 2023 - May 2024 & May 2025 - Sept. 2025

Character Designer (graphic novel style) and Splash Artist for "Teeko" (in development): platformer and tower defense video game from Costa Rica.

Selected at: the Latin American Games Showcase, participated in: Playcon, Media Market Costa Rica, LevelUp Groningen, BCN Game Fest.

Storyboard Artist | TAITIKO | Sept. 2023

Script driven Freelance Storyboard Artist (rough and clean up) for a 1-minute trailer of the video game "Taitiko" (shipped): 3D animation with a very fast pace (watch trailer [here](#)).

2D Concept Artist & Storyboard Artist | MELBOT STUDIOS | July 2023 - Mar. 2024

Board driven Storyboard Artist for "GodsTV": adult video game (in development) with character designs by Anna Cattish.

Concept Artist (Intern: July 2023 - Sept. 2023, Contract: Sept. 2023 - March 2024) for "Nick Jr. Party Adventure" (shipped): multi-IP multi-platform children's video game. Tasks included character design and turnarounds, background design, prop design, outfit design and UI art for in-house and for outsourcing. Worked with material of existing IPs and adapted it to the game's style. Created organized, color coded and non-destructive Photoshop files for other artists to follow.

Storyboard Artist | INSOMNE ANIMATION STUDIO | June 2022 - June 2023

Script driven Freelance Storyboard Artist (rough and clean up) for the preschool series "Superthings" (streaming on YouTube): 3-minute episodes of 2D cut-out animation, series of 5 seasons of 8-16 episodes each.

Filming and Post-Production Teacher Assistant | LA SALLE URL | Sept. 2021 - June 2022

Assisted students with their: filming activities, HDRI captures, CGI matching and compositing.

Producer, Storyboard Artist, Concept Artist, 3D Animator & 3D Props Supervisor | SHORTFILM | Sept. 2020 - June 2022

Worked on multiple departments for the trailer for the hypothetical movie titled "Dear Outer Space": developed at La Salle URL (watch [here](#)). Tasks included organize a main team of 10 people and team of 20+ volunteers; supervise 3D modeling of props and publishing of props; storyboard in a team of 2; character design, background design, prop design and final credits art; 3D animation of facials, props and hands.

Selected at: Clúster Audiovisual de Catalunya.

EDUCATION

La Salle URL Barcelona | Animation & VFX Degree | 2018 - 2022

Recognition for Academic Record, Graduated with Honours.

L'Idem Barcelona | Concept Art & Storyboard Master | 2022 - 2023

Recognition for Academic Record.

LANGUAGES

English (fluent) | Spanish (native) | Catalan (native)

SOFTWARE

Proficient: Photoshop, Storyboard Pro, Miro, PureRef

Intermediate: After Effects, Maya, ZBrush, Slack

Beginner: Blender, PipelinePro